

Job Title:	Game & Interactive Audio Tutor (Part-time)
Location:	Futureworks, Manchester
Reporting to:	Head of Sound & Music Production
Hours:	Negotiable, depending on specialism
Hourly Rate:	£35 per hour / fractional contract
Start Date:	September 2018

Company Info

Futureworks Media School provides education and training in sound, music, film, TV, games design. At our purpose-built school in Manchester, UK, our students benefit from extensive practical experience in cutting-edge studios, learn from experienced professionals, and get direct support from industry employers. Courses range from 2 days to 3 years, and include undergraduate degrees, post-graduate courses and professional training for individuals and organisations.

The Role

To teach one or more modules at Level 5 and 6, as part of the course delivery team providing classroom and studio-based sessions on our BSc (Hons) Game & Interactive Audio degree programme. All candidates must have a background in audio, game engines and middleware. A teaching qualification or prior teaching experience is necessary.

Key Duties and Responsibilities

- Preparation and delivery of lessons
- Creation and marking of assessments and projects
- Development of lesson content and relevant media
- Creation of lesson plans and schemes of work

Skills / Experience Required

- Experience of delivering modules at H.E. level
- Educated to degree level or beyond
- Excellent verbal and written communication skills
- High level of attention to detail
- A thorough understanding of interactive audio.

Desirable Skills / Experience

- A recognized teaching qualification (e.g. PGCE)
- Educated to a post-graduate level
- Experience in UE4, Fmod, Wwise.
- Programming skills

Quality Indicators

- Student feedback and academic performance.
- Engaging in continuing professional development.
- Supporting the department in research efforts and contributing clearly to the quality of teaching.
- Knowledge of, and adherence to, the organisation's Health & Safety and Equal Opportunities policies.

Applications should be in the form of a CV and covering letter and addressed to the Head of Sound & Music Production quoting reference BGIA210518. Applications should be sent via email to work@futureworks.ac.uk.